Application or Docket Number_ 630,08 PATENT APPLICATION FEE DETERMINATION RECORD Effective January 1, 2003 7012-000 **CLAIMS AS FILED - PART I** SMALL ENTITY **OTHER THAN** (Column 1) (Column 2) TYPE [SMALL ENTITY OR **TOTAL CLAIMS** RATE FEE 30 RATE FEE OR BASIC FEE **FOR** BASIC FEE 375.00 NUMBER FILED NUMBER EXTRA 750.00 TOTAL CHARGEABLE CLAIMS minus 20= 1) X\$ 9= X\$18= OR 90 00 INDEPENDENT CLAIMS minus 3 =X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL 465.00 OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN **SMALL ENTITY SMALL ENTITY** OR (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL **PREVIOUSLY** AFTER **EXTRA** FEE FEE AMENDMENT PAID FOR 30 9 Total Minus X\$18= X\$ 9= OR 3 Independent Minus X42 =X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL OR ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT** IENT TIONAL RATE TIONAL RATE AFTER **PREVIOUSLY EXTRA AMENDMENT** PAID FOR **FEE** FEE AMENDM Total Minus ** X\$ 9≈ X\$18= OR Independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL ADDIT. FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL RATE TIONAL ENDMENT **AFTER PREVIOUSLY** RATE **EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

OR

OR

+280=

TOTAL

+140=

ADDIT. FEE

TOTAL

^{*} If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter *20."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.